



# Flashpoint Fiesta

A day of frantic Fiesta action

Saturday 18 April 2026 – GUF Werribee

## What you will need to play:

- Good sportsmanship, patience and good communication skills.

If you own Flashpoint (optional)

- Appropriate miniatures to represent your list.
- Appropriate tokens to keep track of your miniatures' statuses
- A set of Flashpoint dice.

## Structure of the event

This is an introductory Flashpoint event, for people of varying experience levels, and equally open to people that are Flashpoint-curious.

For those that do not own a copy of Flashpoint, everything will be provided for you on the day.

For those that own a copy of Flashpoint, you are more than welcome to bring your copy along and to use your own dice, tokens, etc.

The event will commence at 10:30am, with round times as follows:

Doors open – 10:30am

Round 1 commences – 11:00am

Lunch – 12:30pm to 1:00pm

Round 2 commences – 1:00pm

Round 3 commences – 3:00pm

## Round Structure

As this is aimed as an introductory event, games of Super Fiesta will be played for all 3 rounds (rules below).

For those who feel comfortable with the rules following round 1, or those who wish to experience a full game of Flashpoint, rounds 2 and 3 will also be offered as follows:

Round 1 – Super Fiesta

Round 2 (player choice) – Super Fiesta or Headhunters OP

Round 3 (player choice) – Super Fiesta or Husky King of the Hill

## Super Fiesta

Weapon spawns are not utilised until round 6.

This scenario may be played in the usual 2-player fireteam format or as a free-for-all format where multiple players each control a single model. In free-for-all you may only take a Legend if everyone takes one.

If played as a free-for-all, deployment zones are not used and all players randomly deploy in the same way Items do.

Every model will spawn with a randomly chosen Pick Up Weapon when they deploy/respawn.

Weapons will always drop to the board when a model is killed, and at the end of the round all weapons on the board will be returned to the pile, unless equipped to a model.

## Useful Links

All rules, missions, etc can be found here – <https://haloflashpoint.manticgames.com/the-app/>

