



Ship early and often

(it applies to product marketing too)

What keeps us from shipping?

- Pride
- Perfectionism
- Scope creep
- Fear of criticism
- Fear of rejection



*“The thing I probably repeat most is this recipe for a startup: **get a version 1 out fast**, then improve it based on users' reactions... **Users hate bugs, but they don't seem to mind a minimal version 1**, if there's more coming soon.”*

- Paul Graham



Publish that landing
page with
screenshots



Add the animations
later.



Share that one
pager with **your**
design



Swap in the
“prettier” version
later



Start with a **single
slide**



Build the full deck
later



Record a quick
async video



Run the
enablement
session later



Share insights **as**
you uncover them



Update your
content later



Start with a **rough**
process



Refine it as you go

Work towards a v0

*“The v0 is the first step on the road to building the full vision ... the least amount of work possible to say **“Hey, this is what I’m creating. What do you think?”**”*

- David Mack



Share mini demos (works-in-progress)

- Points you in the right direction
- Pools together the combined experience of your team
- Provides a regular drip of progress
- Prevents people from doing unnecessary work
- Provides a forcing-function to get stuff moving
- Makes each day feel successful and exciting 🎉

Consider this your **reminder**,
call-to-action, and/or **permission** to

Ship it!