Siaroža Piechcieraŭ

Full-stack Designer

Wide toolset and skill with XP in Motion, Visual, Product and Game design. Love details, hate chaos

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Linkedin   Telegram   Site

Experience

May 2023 - Feb 2024

Co-Founder, Product Designer PTCHR

I work on userflows, design system, interactive app prototype and motion UI

May 2023 - Dec 2023

Game & Visual Designer KOTKA

Design casual 1-bit games for Playdate.

2021 - May 2023

Lead Visual & Motion Designer Hiveon

Managed a multidisciplinary design team. Our efforts were focused on developing the corporate brand, integrating graphics into mining products, and meeting the needs of the marketing department. This included promotion in social networks, development of advertising campaigns, design of booths at conferences and creation of branded products.

2017 - 2021

Visual & Motion Designer Adviqo

Animated email newsletters and interactive advertising campaigns.

2016 - 2018

Freelance Designer Upwork

Mostly tasks related to vector and raster animation.

2016 - 2017

UI & Visual Designer colada

Design graphics for the site, product and presentations. Redesign of the product UI.

2014 - 2016

UI & Visual Designer amasty

UI design plugins for ecommerce platforms - Magento, Shopify

2011 - 2014

Game Designer & QA CyberCradle

Porting of games from PC to Android and iOS including reworking of textures, layout of game levels, optimisation of the logic of game components and optimisation of memory usage.

Tools

Motion
- After Effects
- Premiere
- Lottie + SMIL
- Rive

Graphic
- Illustrator
- Photoshop
- Procreate

UI
- Figma
- XD
- Framer

3D
- Blender
- Spline
- Fusion360

AI
- Firefly
- Midjourney
- Stable Diffusion
- GPT

Audio
- Ableton
- Audition

Code
- Python
- JavaScript

Project
- Notion
- Git
- Jira